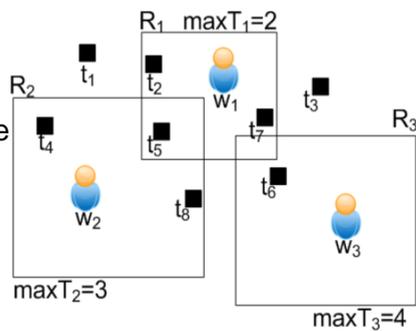


Introduction

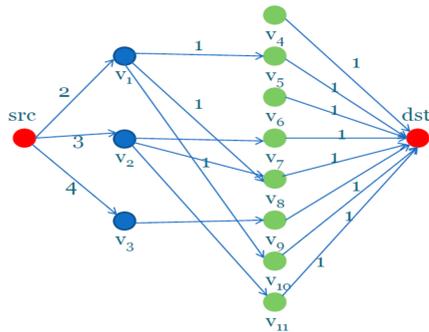
- **Introduction:** the significant growth in the number of smart phone users, the phone's hardware and software features, and the bandwidth enables the platform of spatial crowdsourcing
- **Spatial Crowdsourcing**
 - + Crowdsourcing a set of spatial tasks to a set of workers
 - + Spatial task is related to a location
 - + Workers performing the spatial tasks by physically travelling to those locations
- **Spatial Task Publishing Mode**
 - + Worker selected tasks (WST)
 - + Server assigned tasks (SAT)

Previous Model

- **Server Assigned Mode**
 - + Server assigns to each worker the tasks close to him
 - + Server can globally optimize the number of assigned tasks
- **Maximum Task Assignment**
 - + Maximize the number of tasks assigned to the workers
 - + Satisfying the workers' constraints
- **Maximum Flow Problem**
 - + Greedy (GR) Strategy
 - + Least Location Entropy Priority (LLEP) Strategy
 - + Nearest Neighbor (NNP) Strategy

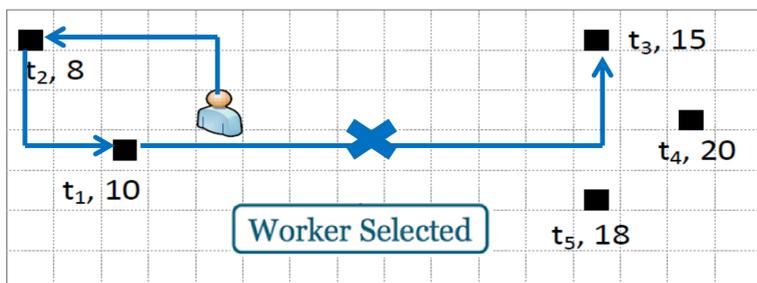


Example of W_i and T_i



Motivation

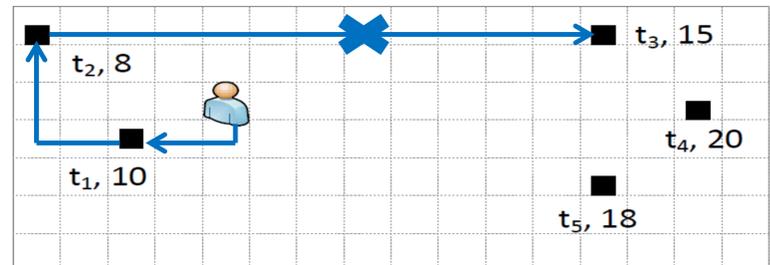
- **Limitation of Previous Model**
 - + It is assumed that one worker can finish all the tasks assigned to him
 - + It doesn't consider the travel cost from one location to another
 - + It doesn't consider tasks' expiration time (deadline), i.e. if tasks cannot be started before their deadlines, it will expire



- **GeoCrowd: Worker Selected Mode**
 - + Considering the above two constraints
 - + A worker should have a scheduling about how to finish these tasks

Problem Definition

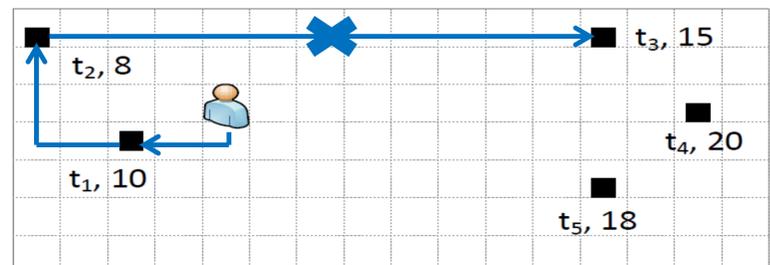
- **Task t and Worker w**
 - + Task t and worker w have location information $l(t)$ and $l(w)$
 - + Task t has expiration time $d(t)$
- **Task Sequence R**
 - + Given a worker w and a set of tasks $T = \{t_1, t_2, \dots, t_n\}$
 - + Task sequence R is a subset of tasks: $R = \langle t_{p1}, t_{p2}, \dots, t_{pr} \rangle$
 - + E.g. $R = \langle t_1, t_2, t_3, t_4, t_5 \rangle$



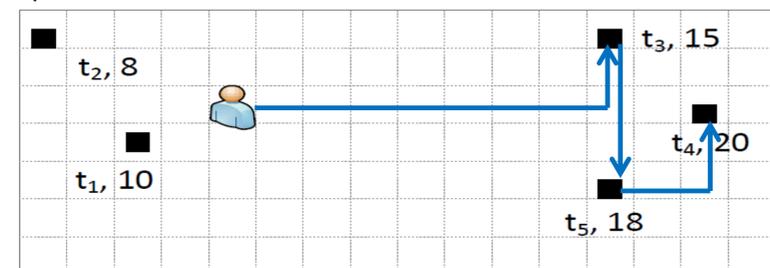
- **Valid Number α_R for a task sequence R**
 - + α_R is the number of tasks which can be finished on time
 - + E.g. $\alpha(\langle t_1, t_2, t_3, t_4, t_5 \rangle) = 2$
- **Maximum Task Scheduling (MTS)**
 - + Given a worker w and a set of tasks T
 - + MTS: find a valid task sequence R which has the maximum valid number

Case Study and Problem Complexity

- **Greedy Choice**
 - + Greedy chose the task nearest to the worker or with least expiration time?



+ Optimal solution



- **Problem Complexity**
 - + MTS problem can be proved as NP-hard by reduction from Travel Salesmen Problem (TSP)
 - + Approximation Algorithm

Conclusion and Future Work

- Develop exact and approximate algorithm for MST problem
- Extend MTS problem from WST TO SAT mode